SUMMER DEVELOPER INTERNSHIP (UNPAID)

Job Description:
Join an all-remote summer program designed to build job skills in a future project management role through creation of a new product from the ground up over several weeks. The summer program for project management runs from June 21 to September 3 (subject to change).

While this position is focused on programming, artists with excellent computer skills and other tech-savvy individuals are needed and welcome to apply.

Be trained by a staff member in the development team to learn and practice the following skills:

- Learning basic team development practices and agile development methodologies.
- Proposing new product ideas.
- Collaboration skills with team members and product owners in the creation of the new product.
- Creation of user stories with team during product design phase.
- Defining conditions of satisfaction during product design phase.
- Generating granular developer tasks that upon completion will make the product meet conditions of satisfaction.
- Show off work in a sprint review.
- Professional communication skills.
- Show off work in final product review.

This program is looking for Interns who possess the following skills:

- Excellent communication skills.
- Programming or other technical/artistic skills.
- Team player.
- Attention to detail.
- Plus: Pre-existing knowledge of agile project management methodologies is useful but not required.
- Plus: Prior experience developing programs, user interfaces, or technical art.

Hours per Week:
up to 40 hours per week
*Remote work is feasible

Desired Start Date
June 28, 2021

Email your resume and cover letter to Ryan Nakashima (ranakashima@sdsc.edu)